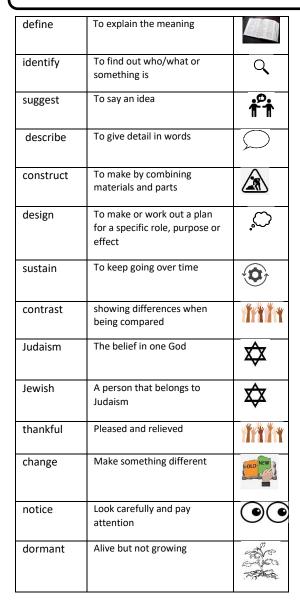
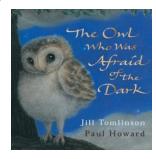
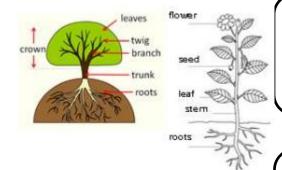
Out and About





Plop is a baby Barn Owl. He is the same as every baby Barn Owl that has ever been - except for one thing... He is afraid of the dark. We will be authors and write our own narrative based on 'The Owl who was Afraid of the Dark'.



We will be looking at the different parts of plants and trees. We will be exploring our school grounds to find which types of plants and trees are growing.





We will be exploring different outdoor playing equipment and use different construction materials and junk modelling to make our own. We will think about how to make parts move.

Curriculum
Enrichment – Plan
and make a balanced
packed lunch to take
on a long walk.

We are going to go on a long walk around our beautiful countryside, noticing the plants and tress we have been learning about. In case we get hungry along the way, we will take a school made healthy packed lunch.

We will write a recount about our walk.



We will continue to build our French vocabulary by learning new words for things we might see out and about.

We will be learning about our bodies. We will be able to recognise the main external parts of the human body, including names for our private parts. We will be able to describe what our bodies can do, understand that we have a responsibility for our own body's actions and that our body belongs to us. We will also learn how to keep ourselves clean and understand the importance of basic hygiene practices and how these prevent the spread of disease.

Grass - l'herbe Tree - l'arbre

Fruit tree - l'arbre fruitier

Fir tree - le sapin

Bush - le buisson

Flower - la fleur

Flower bed - le parterre de fleurs

Green house - la serre

Shed - la cabane de jardin

Pond - l'étang



We are going to explore how Christians believe God made the world for us all to enjoy and take care of. Together we will explore how we can take care of our precious world. It is all our responsibility!

We will also take care in our first school Sports Day!

We are going to continue to explore using Beebots to programme and think of ways to correct our instructions if they are not right. We will also explore other programmable toys and computer games.



