## twinkl

planit

## Maths

## Measurement

## Time Traveller



## Aim

- To sequence the days of the week and months of the year.


## Success Criteria

- I can order intervals of times from quickest to slowest.
- I can count on and back through the days of the week and months of the year.
- I can order the days of the week and months of the year from different starting points.


## Earth Time

These aliens don't understand time on Earth and how long things take.


## Time Machine

? Now, can you order the days of the week on the time machine?


## Time Machine

Read aloud the months of the year on the time machine's dial.


August


June


July
September


December


## START

## Time Machine

?
Now, can you order the months of the year on the time machine?



12

## Time Machine

Click on the alien which belongs in the spaceship.

Well Done!

## Time Machine

Click on the alien which belongs in the spaceship.
the day before Thursday


## Time Machine

Click on the alien which belongs in the spaceship.


## Time Machine

Click on the alien which belongs in the spaceship.


## Time Machine

Click on the alien which belongs in the spaceship.


## Time Machine



## Time Traveller



## Time Battle

1. Sit facing your partner and decide who will be playing for 'months' and who will be playing for 'days'.
2. Click on the time machine to generate a month of the year and a day of the week.
3. Partner 1 should count out loud, forwards, from this month of the year.
4. Partner 2 should count out loud, forwards, from this day of the week.
5. The aim of the game is to confuse your partner by saying your times clearly and quickly so that they make a pause. Continue your sequence over and over again until a pause is made.
6. Switch roles.

## Time Battle



